# Screaming Mace Quest

|  |  |
| --- | --- |
| **Start Zone:** | [Crushbone](https://wiki.project1999.com/Crushbone) |
| **Quest Giver:** | [a dwarven smith](https://wiki.project1999.com/A_dwarven_smith) |
| **Minimum Level:** | 18 |
| **Classes:** | All (Mainly for Melee) |
| **Related Zones:** | [Crushbone](https://wiki.project1999.com/Crushbone) |
| **Related NPCs:** | [a dwarven smith](https://wiki.project1999.com/A_dwarven_smith), [an elven priest](https://wiki.project1999.com/An_elven_priest), [orc trainer](https://wiki.project1999.com/Orc_trainer), [Emperor Crush](https://wiki.project1999.com/Emperor_Crush), [orc warlord](https://wiki.project1999.com/Orc_warlord) |  |

## Rewards

* [Dwarven Mace](https://wiki.project1999.com/Dwarven_Mace)
* [Prayer Cloth of Tunare](https://wiki.project1999.com/Prayer_Cloth_of_Tunare)
* [Screaming Mace](https://wiki.project1999.com/Screaming_Mace)

## Pre-Quest Mini-Quest/Dialogue

**Note**: You do not need to do this part to get prayer cloth. Just hail the elf and say "The king is dead" and he will ask for proof. Give him the BoB and receive the prayer cloth of tunare. Just did this on p99 Blue. [a dwarven smith](https://wiki.project1999.com/A_dwarven_smith) is at location 60, 746 (inside the slaver cabin) in [Crushbone](https://wiki.project1999.com/Crushbone" \o "Crushbone).

**Hand a dwarven smith a**[**Shiny Brass Shield**](https://wiki.project1999.com/Shiny_Brass_Shield)**, dropped by an**[**orc trainer**](https://wiki.project1999.com/Orc_trainer)**(how do you know to do this?).**

a dwarven smith says 'MY SHIELD!! Excellent, laddie! Next item on the list is my ringmail. Once I have my ringmail, I am out of here for good. I will finally be able to leave!'

**You gain experience!!**

## Quest Start

You say, 'What about ringmail?'

a dwarven smith says 'The king was the last person I heard of who was wearing what sounded like my ringmail. Return it to me and I will reward you with a fine weapon I forged myself.'

**Hand a dwarven smith the [Dwarven Ringmail Tunic](https://wiki.project1999.com/Dwarven_Ringmail_Tunic" \o "Dwarven Ringmail Tunic), dropped by**[**Emperor Crush**](https://wiki.project1999.com/Emperor_Crush)**.**

a dwarven smith says 'AHA!! My ringmail!! My, you ARE a resourceful one! Here is your reward as promised. It is exquisite, if I do say so myself. You might also wish to tell the priest in the cell over there that the king is dead. I am sure he will be pleased to hear that and might even be able to help you further. Farewell! It's time for me to make my escape!'

**You gain experience!!**

You receive a

[Dwarven Mace](https://wiki.project1999.com/Dwarven_Mace)

. (Note: this does not give any faction.)

[an elven priest](https://wiki.project1999.com/An_elven_priest) is located at 84, 744 (inside the slaver cabin, last stall on the left) in [Crushbone](https://wiki.project1999.com/Crushbone" \o "Crushbone).

You say, 'The king is dead.'

[an elven priest](https://wiki.project1999.com/An_elven_priest) says 'Dead you say? My goodness! Did you manage to slay the warlord too? If you provide me with proof of his death, I can enchant the mace the dwarf gave you as payment. But, I will require the proof first!'

**Hand an elven priest the**[**Bracers of Battle**](https://wiki.project1999.com/Bracers_of_Battle)**, dropped by the**[**orc warlord**](https://wiki.project1999.com/Orc_warlord)**.**

an elven priest says 'Erollisi be praised! You slew the orc lord! Well, here is a token of my appreciation! Should you wish to have that mace enchanted, just hand me the mace and my token and I shall uphold my end of the bargain!'

**You gain experience!!**

You receive a

[Prayer Cloth of Tunare](https://wiki.project1999.com/Prayer_Cloth_of_Tunare)

.

**Give the [Dwarven Mace](https://wiki.project1999.com/Dwarven_Mace" \o "Dwarven Mace) and the**[**Prayer Cloth of Tunare**](https://wiki.project1999.com/Prayer_Cloth_of_Tunare)**to an elven priest.**

an elven priest says 'Have you the other item I require?'

an elven priest says 'As promised, here is your mace. Let it not fall into dark hands as its power is hidden until combat when it will reveal its true nature. Fare thee well!'

# Incandescent Armor Quests

[**Temple Era**](https://wiki.project1999.com/Category:Temple_Era)([added October 1999](https://wiki.project1999.com/EverQuest_Timeline))

[](https://wiki.project1999.com/File:Npc_sultin.png)

Sultin

|  |  |
| --- | --- |
| **Start Zone:** | [Temple of Solusek Ro](https://wiki.project1999.com/Temple_of_Solusek_Ro) |
| **Quest Giver:** | [Sultin](https://wiki.project1999.com/Sultin) |
| **Minimum Level:** | 25+ |
| **Classes:** | [Enchanter](https://wiki.project1999.com/Enchanter) |
| **Related Zones:** | Various |
| **Related NPCs:** | [Radiant](https://wiki.project1999.com/Radiant), [a shadowed man](https://wiki.project1999.com/A_shadowed_man), [Tarn Visilin](https://wiki.project1999.com/Tarn_Visilin) , [Tizina](https://wiki.project1999.com/Tizina" \o "Tizina) |

## Rewards

* [Incandescent Mask](https://wiki.project1999.com/Incandescent_Mask)
* [Incandescent Gloves](https://wiki.project1999.com/Incandescent_Gloves)
* [Incandescent Wand](https://wiki.project1999.com/Incandescent_Wand)

## Walkthrough

|  |  |
| --- | --- |
|  | [Spellicon D.png](https://wiki.project1999.com/File:Spellicon_D.png) ***MISSING INFO! Please expand the content.*** |

Incandescent gear is Enchanter specific quested items from The Temple of Solusek Ro. Talk to Sultin.

### Incandescent Gloves

Sultin needs to sew together four other sets of gloves to make these.

* Indifferent or higher faction with [Temple Of Sol Ro](https://wiki.project1999.com/Temple_Of_Sol_Ro).
* [Glowing Gloves](https://wiki.project1999.com/Glowing_Gloves) are dropped randomly off [a shadowed man](https://wiki.project1999.com/A_shadowed_man).
* [Radiant Gloves](https://wiki.project1999.com/Radiant_Gloves) can be found on [Radiant](https://wiki.project1999.com/Radiant) in [Cazic Thule](https://wiki.project1999.com/Cazic_Thule" \o "Cazic Thule).
* [Enchanted Gloves](https://wiki.project1999.com/Enchanted_Gloves) are obtained by bringing [Tizina](https://wiki.project1999.com/Tizina" \o "Tizina) in [Lavastorm Mountains](https://wiki.project1999.com/Lavastorm_Mountains" \o "Lavastorm Mountains) 50gp.
* [Gleaming Gloves](https://wiki.project1999.com/Gleaming_Gloves) are obtained by giving [Tarn Visilin](https://wiki.project1999.com/Tarn_Visilin) in [Highpass Keep](https://wiki.project1999.com/Highpass_Keep" \o "Highpass Keep) a [bloodstone](https://wiki.project1999.com/Bloodstone).

**NOTE: Successfully did this turn in at indifferent faction as of 2/12/2020**

**NOTE: Sultin ate my materials at indifferent faction as of 09/03/2020, make sure to cast a faction spell to be safe**

* Your faction with [Temple of Solusek Ro](https://wiki.project1999.com/Temple_of_Solusek_Ro) got better.
* Your faction with [Shadowed Men](https://wiki.project1999.com/Shadowed_Men) got worse.

### Incandescent Mask

**NOTE: You need good faction for this. Amiable will work but he will eat your items if he's indifferent or below! Cast a faction increasing spell before turning in!**

Sultin needs four items:

* [Glowing Mask](https://wiki.project1999.com/Glowing_Mask) (found on the [a skeletal monk](https://wiki.project1999.com/A_skeletal_monk) or [A Froglok Scryer](https://wiki.project1999.com/A_Froglok_Scryer) in [Upper Guk](https://wiki.project1999.com/Upper_Guk)). **NOTE: Camping the Skeletal Monk is a better bet, as it pops every time. Whereas the Scryer has a PH and is a rare pop) Also note that the mob is a skeletON monk, not skeletal, but skeleton monk redirects to skeletal here on the wiki, he's in the same hidden room as Tempus**
* all three [Rune of Fortune](https://wiki.project1999.com/Rune_of_Fortune):
  + [Rune of Fortune](https://wiki.project1999.com/Rune_of_Fortune) (top) can be found on the Dark Elf [Enynti](https://wiki.project1999.com/Enynti" \o "Enynti) in the Chasm below [Mistmoore](https://wiki.project1999.com/Mistmoore" \o "Mistmoore).
  + The other two can each be traded for 50 golden coins each - one from [Mizr N`Mar](https://wiki.project1999.com/Mizr_N%60Mar" \o "Mizr N`Mar) [Rune of Fortune](https://wiki.project1999.com/Rune_of_Fortune) (bottom) in the [Neriak City Library](https://wiki.project1999.com/Neriak" \o "Neriak) and the other from [Madame Serena](https://wiki.project1999.com/Madame_Serena) [Rune of Fortune](https://wiki.project1999.com/Rune_of_Fortune) (middle) in [South Qeynos](https://wiki.project1999.com/Qeynos) behind the Mermaid's Lure near the dock. *This is a gold turn-in, not a vendor purchase.*
* Your faction with [Temple of Solusek Ro](https://wiki.project1999.com/Temple_of_Solusek_Ro) got better.
* Your faction with [Shadowed Men](https://wiki.project1999.com/Shadowed_Men) got worse.

Note: Trading 50gp for the rune from Mizr N`Mar increases your faction with beta neutral, so this is an easy, but costly, way to raise this faction.

Note: Madame Serena - As a dark elf your illusion and benevolence may still showed her ready to attack. You can charm her and turn in if you run into this issue.

**NOTE: This quest is MQ-able. 53 Druid with amiable (about 50 shadowmen kills) faction turned in Glowing Mask, Enynti's rune, and Serena's rune. 12 Enchanter turned in Mizr's rune to get the Mask using Alliance.**

### Incandescent Wand

Sultin needs:

* [Pouch of Silver Dust](https://wiki.project1999.com/Pouch_of_Silver_Dust) from the [a dusty werebat](https://wiki.project1999.com/A_dusty_werebat) in [The Estate of Unrest](https://wiki.project1999.com/The_Estate_of_Unrest)
* [Silver Wand](https://wiki.project1999.com/Silver_Wand) from the [a silvered guard](https://wiki.project1999.com/A_silvered_guard) in [Cazic Thule](https://wiki.project1999.com/Cazic_Thule" \o "Cazic Thule) (WARNING! Turn in Glowing Silver wand, not silver wand)

He asks that you get the wand enchanted before you bring it to him. Both of the components for this quest are no drop. Once you find the Silver Wand, take it to [Ezmirella](https://wiki.project1999.com/Ezmirella" \o "Ezmirella) in the gypsy camp in [Northern Karana](https://wiki.project1999.com/Northern_Karana). Hand her the Silver Wand and 50 gold coins. She will return a [Blessed Silver Wand](https://wiki.project1999.com/Blessed_Silver_Wand) and instruct you to seek out [Raine Beteria](https://wiki.project1999.com/Raine_Beteria" \o "Raine Beteria) in the [Erudin](https://wiki.project1999.com/Erudin" \o "Erudin) Library. Hand Raine the wand and 50 gold coins to receive the [Glowing Silver Wand](https://wiki.project1999.com/Glowing_Silver_Wand) and the following positive faction adjustments:

* Your faction with [Merchants of Erudin](https://wiki.project1999.com/Merchants_of_Erudin) gets better.
* Your faction with [High Council of Erudin](https://wiki.project1999.com/High_Council_of_Erudin) gets better.
* Your faction with [High Guard of Erudin](https://wiki.project1999.com/High_Guard_of_Erudin) gets better.

You must have a good faction for this, so you may need to use benevolence. Take the [Glowing Silver Wand](https://wiki.project1999.com/Glowing_Silver_Wand) and Pouch of Silver Dust back to Sultin. Hand him both and he will give you the Incandescent Wand.

* Your faction with [Temple of Solusek Ro](https://wiki.project1999.com/Temple_of_Solusek_Ro) got better.
* Your faction with [Shadowed Men](https://wiki.project1999.com/Shadowed_Men) got worse.

# The Mystic Cloak

[**Classic Era**](https://wiki.project1999.com/Category:Classic_Era)([added 1999-2000](https://wiki.project1999.com/EverQuest_Timeline))

Tolkar Parlone

|  |  |
| --- | --- |
| **Start Zone:** | [Northern Felwithe](https://wiki.project1999.com/Felwithe) |
| **Quest Giver:** | [Tolkar Parlone](https://wiki.project1999.com/Tolkar_Parlone) |
| **Minimum Level:** | 30+ |
| **Classes:** | [Enchanter](https://wiki.project1999.com/Enchanter), [Magician](https://wiki.project1999.com/Magician), [Necromancer](https://wiki.project1999.com/Necromancer), [Wizard](https://wiki.project1999.com/Wizard) |
| **Related Zones:** | [Erudin Palace](https://wiki.project1999.com/Erudin), [Najena](https://wiki.project1999.com/Najena" \o "Najena), [Unrest](https://wiki.project1999.com/Unrest) |
| **Related NPCs:** | [Linara Parlone](https://wiki.project1999.com/Linara_Parlone), [Trilani Parlone](https://wiki.project1999.com/Trilani_Parlone" \o "Trilani Parlone), [A priest of najena](https://wiki.project1999.com/A_priest_of_najena) |

## Reward

* [Mystic Cloak](https://wiki.project1999.com/Mystic_Cloak)

## Walkthrough

*A minimum faction level is required with*[*Keepers of the Art*](https://wiki.project1999.com/Keepers_of_the_Art)*to interact with [Linara Parlone](https://wiki.project1999.com/Linara_Parlone" \o "Linara Parlone) and [Tolkar Parlone](https://wiki.project1999.com/Tolkar_Parlone" \o "Tolkar Parlone) (please confirm what faction is required). Use of charm or sneak might prove useful to bypass this requirement. Otherwise, use the*[*Bat Wings*](https://wiki.project1999.com/Bat_Wings)*quest to raise the faction.*

You say, 'Hail, Tolkar Parlone'

Tolkar Parlone says 'Hail, good adventurer! I am afraid that my services are not available at the moment. I am too worried about my [daughter].'

You say, 'Who is your daughter?'

Tolkar Parlone says 'My daughter's name is Linara. I have not seen her in several months, and I fear the worst. She went off adventuring, even though I told her how dangerous it was.'

You say, 'Where is she adventuring?'

Tolkar Parlone says 'I do not know where she went, but I thought she mentioned something about lava. It still sends shivers down my spine just thinking about it.'

**Go to**[**Unrest**](https://wiki.project1999.com/Unrest)**and kill the**[**Priest of Najena**](https://wiki.project1999.com/A_priest_of_najena)**in the southwest tower on the 3rd floor and get a**[**Tarnished Bronze Key**](https://wiki.project1999.com/Tarnished_Bronze_Key)**.**

**In [Najena](https://wiki.project1999.com/Najena" \o "Najena), kill ogres or [Moosh](https://wiki.project1999.com/Moosh" \o "Moosh) for a**[**Guard's Keyring**](https://wiki.project1999.com/Guard%27s_Keyring)**to access**[**Linara Parlone**](https://wiki.project1999.com/Linara_Parlone)**'s cell, or drop in through the correct pit trap. If you choose the wrong pit trap, kill [Moosh](https://wiki.project1999.com/Moosh" \o "Moosh) for the key to escape the other cell.** [NOTE: A necro friend was threatening so she opened trade and feigned death making her indifferent but Linara ate the bronze key. You may need to do faction work as a KOS class. Green server 090720](Can charm Linara for turn-in. Green server 10/15/20)

**Give**[**Tarnished Bronze Key**](https://wiki.project1999.com/Tarnished_Bronze_Key)**to**[**Linara Parlone**](https://wiki.project1999.com/Linara_Parlone)**in jail cell in [Najena](https://wiki.project1999.com/Najena" \o "Najena), near [Rathyl](https://wiki.project1999.com/Rathyl" \o "Rathyl) for**[**A Sealed Letter**](https://wiki.project1999.com/A_Sealed_Letter)**. Then give the**[**A Sealed Letter**](https://wiki.project1999.com/A_Sealed_Letter)**to her father in [Felwithe](https://wiki.project1999.com/Felwithe" \o "Felwithe) near the lake.**

Linara Parlone says, 'Take this letter to my father immediately, his name is [Tolkar Parlone](https://wiki.project1999.com/Tolkar_Parlone" \o "Tolkar Parlone)!'

**You gain experience!!**

You hand the letter to Tolkar Parlone:

Tolkar Parlone says, 'Oh my she did get herself into some trouble! I thank you for rescuing her my friend. Here, take this old cloak. I am afraid its power has faded, but if you bring it to my wife, she might be able to do something for you. She is currently studying in Erudin.'

* Your faction standing with [Keepers of the Art](https://wiki.project1999.com/Keepers_of_the_Art) got better.
* Your faction standing with [King Tearis Thex](https://wiki.project1999.com/King_Tearis_Thex) got better.
* Your faction standing with [Faydarks Champions](https://wiki.project1999.com/Faydarks_Champions" \o "Faydarks Champions) got better.
* Your faction standing with [The Dead](https://wiki.project1999.com/The_Dead) got worse.

**You gain experience!!**

You receive a [Faded Cloak](https://wiki.project1999.com/Faded_Cloak).

Give it to [Trilani Parlone](https://wiki.project1999.com/Trilani_Parlone" \o "Trilani Parlone) in the Enchanter Guild of [Erudin](https://wiki.project1999.com/Erudin" \o "Erudin):

Trilani Parlone says, 'Oh my lord Tunare! I did not know my daughter was in trouble. I thank you for saving her. Here, I have returned the once lost power to this cloak. Wear it with my humblest gratitude.

* Your faction standing with [Keepers of the Art](https://wiki.project1999.com/Keepers_of_the_Art) got better.
* Your faction standing with [King Tearis Thex](https://wiki.project1999.com/King_Tearis_Thex) got better.
* Your faction standing with [Faydarks Champions](https://wiki.project1999.com/Faydarks_Champions" \o "Faydarks Champions) got better.
* Your faction standing with [The Dead](https://wiki.project1999.com/The_Dead) got worse.

**You gain experience!!**

You receive the

[Mystic Cloak](https://wiki.project1999.com/Mystic_Cloak)

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**Kristen**

West Cabilis Mohin

Ivory Inlaid Great Staff

**10/35**

**Later**

Mortificator Syythrak level 40

**QUESTS**

The Telescope

[**Classic Era**](https://wiki.project1999.com/Category:Classic_Era)([added 1999-2000](https://wiki.project1999.com/EverQuest_Timeline))

[https://wiki.project1999.com/skins/common/images/magnify-clip.png](https://wiki.project1999.com/File:Npc_brona_frugrin.png)

Brona Frugrin

|  |  |
| --- | --- |
| **Start Zone:** | [Steamfont Mountains](https://wiki.project1999.com/Steamfont_Mountains) |
| **Quest Giver:** | [Brona Frugrin](https://wiki.project1999.com/Brona_Frugrin) |
| **Minimum Level:** | 30 |
| **Classes:** | [Cleric](https://wiki.project1999.com/Cleric), [Druid](https://wiki.project1999.com/Druid), [Enchanter](https://wiki.project1999.com/Enchanter), [Magician](https://wiki.project1999.com/Magician), [Shaman](https://wiki.project1999.com/Shaman), [Wizard](https://wiki.project1999.com/Wizard) |
| **Related Zones:** | [Clan Runnyeye](https://wiki.project1999.com/Clan_Runnyeye) |
| **Related NPCs:** | [Borxx](https://wiki.project1999.com/Borxx) |

Reward

* [Staff of the Observers](https://wiki.project1999.com/Staff_of_the_Observers)

Walkthrough

At the observatory past the windmills in the Steamfonts a female gnome name Brona Frugrin is a telescope lens crafter and she believes that if you can get the retina of the beholder named Borxx, who may be found in either Runnyeye or Beholder at certain times, and return it to her, she can create a telescope unlike any other.

Borxx is a L30 Evil Eye-type monster. Bringing back his loot, the evil eye lens, will yield a 2h blunt weapon called the Staff of the Observers.

Dialogue

[Brona Frugrin](https://wiki.project1999.com/Brona_Frugrin) is located in Steamfont mountains at loc 1868, -197.

You say, 'Hail, Brona Frugrin'

Brona Frugrin says, 'Well met, \_\_\_\_\_\_\_! What brings you out this way? Are you interested in becoming an observer? No, you look like the adventuring type. The wilds of the Steamfont Mountains are as far as my body goes. But through my [duties] as an observer, my mind travels the cosmos.'

You say, 'What are your duties?'

Brona Frugrin says, 'Well, I am quite an accomplished enchanter but most of my time now is spent crafting the magical lenses that enable us to see beyond the ceiling of Norrath and into other realms and dimensions. Say, in your travels have you encountered any [evil eyes]?'

You say, 'What are evil eyes?'

Brona Frugrin says, 'Evil eyes are dangerous creatures of great magical power. You will know one if you see one. There is a rumor that somewhere on Antonica there lives a powerful Evil Eye by the name of Borxx. I believe that with the Lens from her eye and some expert tinkering I could create a device that will enable me to observe the gods themselves in their native planes. If you were to bring me this lens the Eldrich Collective will reward you greatly.

[Borxx](https://wiki.project1999.com/Borxx) can be found on the fourth floor of Clan Runnyeye. (loc?) She will drop the [Evil Eye Lens](https://wiki.project1999.com/Evil_Eye_Lens)

Brona Frugrin says, 'This lens is perfect, \_\_\_\_\_\_\_\_! Please, take this staff in return for your services.'

* Your faction with [King Ak'Anon](https://wiki.project1999.com/King_Ak%27Anon) got better.
* Your faction with [Eldritch Collective](https://wiki.project1999.com/Eldritch_Collective) got better.

# Gem Inlaid Gauntlets Quest

[**Classic Era**](https://wiki.project1999.com/Category:Classic_Era)([added 1999-2000](https://wiki.project1999.com/EverQuest_Timeline))

Umvera Dekash

|  |  |
| --- | --- |
| **Start Zone:** | [North Qeynos](https://wiki.project1999.com/Qeynos) |
| **Quest Giver:** | [Umvera Dekash](https://wiki.project1999.com/Umvera_Dekash) |
| **Minimum Level:** | 30+ |
| **Classes:** | All |
| **Related Zones:** | [Butcherblock Mountains](https://wiki.project1999.com/Butcherblock_Mountains), [Freeport](https://wiki.project1999.com/Freeport), [Splitpaw Lair](https://wiki.project1999.com/Splitpaw_Lair" \o "Splitpaw Lair), [Southern Karana](https://wiki.project1999.com/Southern_Karana) |
| **Related NPCs:** | [Durkis Battlemore](https://wiki.project1999.com/Durkis_Battlemore), [Jheron Felkis](https://wiki.project1999.com/Jheron_Felkis" \o "Jheron Felkis), [a Tesch Mas Gnoll](https://wiki.project1999.com/A_Tesch_Mas_Gnoll) |

## Reward

* [Gem Inlaid Gauntlets](https://wiki.project1999.com/Gem_Inlaid_Gauntlets)

## Walkthrough

*This quest begins with Umvera Dekash in North Qeynos. He can be found in Crow's Tavern.*

You say, 'Hail, Umvera Dekash'

Umvera Dekash says 'What, \_\_\_\_\_? Do I look like a merchant to you? Just because all these merchants are in my library, it doesn't mean that I am one. If you are interested in something other than spell scrolls, then, we can talk.'

You say, 'I am interested in something other than spell scrolls'

Umvera Dekash says 'Ah, so you do have half a wit about you! Very well. As you can clearly see, I am the librarian here. I keep track of all of the mystic tomes that enter this divine building. I also take care of all of the purchasing. Have you something to offer?'

You say, 'I have something to offer'

Umvera Dekash says 'Excellent! You have no idea how difficult it is to get good help these days. Do you think you would have the time to gather some information for me?'

You say, 'I have the time to gather information for you'

Umvera Dekash says 'Even better! Well, it has been some time since the Tesch Val gnolls moved in on the Split Paw. That being said, we still know little to nothing of their origins. If you can bring me back the four scrolls that our diviners speak of, I believe I can reward you well.'

**Head to**[**Southern Karana**](https://wiki.project1999.com/Southern_Karana)**and collect four different**[**Tanned Split Paw Skin (lore)**](https://wiki.project1999.com/Tanned_Split_Paw_Skin_(lore))**scrolls. These are LORE items and look like rolled up scrolls. When you right click you can read the message written on them if you are fluent in gnoll. But even those unversed in gnoll can notice the number on the page. Collect scroll Volume 1, 2, 3, and 4, and return them to Umvera in Qeynos:**

Umvera Dekash says 'It's about time. Let's see here. Right.. right.. right. Very good. Right. There you are! I translated the text. Now the scrolls need to be bound. Take these scrolls to Jheron Felkis in Freeport. I believe he is staying in one of the spare rooms in Velith and Bardo's establishment. He will ensure they are bound correctly. Return to me when the binding is complete.'

**You receive [Tesch Val Compilation](https://wiki.project1999.com/Tesch_Val_Compilation" \o "Tesch Val Compilation) (LORE, tradable)**

**Jheron Felkis is located in**[**East Freeport**](https://wiki.project1999.com/Freeport)**in the building "Velith and Bardo's" (third floor). Hand him the Tesch Val Compilation.**

Jheron Felkis says, 'Ah, yes - the splitpawbook. Umvera sent word that you should be arriving, you certainly made your way here quickly! Very well, then, one moment as I work my magic...'

Jheron Felkis takes the book from your hand and fiddles about with the spine, whispering odd runes as he does.

Jheron Felkis says, 'Good, good - here you are! Take this back to Umvera, I'm sure he'll be happy to lay eyes on such an item of lore!'

You say, 'Hail, Jheron Felkis'

Jheron Felkis says, 'Greetings, Wood Elf. My name is Jheron Felkis, artificer and friend to all those who seek knowledge of the arcane!'

*NOTE: his text is different that what is posted on ZAM, and he does not respond if you say 'what shipment of books?' Turn in the compliation you got from Umvera, no additional text is needed.*

**You receive the [Pawbook](https://wiki.project1999.com/Pawbook" \o "Pawbook). You can open it up and read it (8 pages of text).**

**Take [Pawbook](https://wiki.project1999.com/Pawbook" \o "Pawbook) back to Umvera in Qeynos.**

Umvera Dekash says 'You have returned safely. That is wonderful! Where the heck is my book, child? In my hands, I see. Such a bright little twinkle you are! Well, let me scribble something down on this pad here. There you are. Take this note to Durkis Battlemore in the Butcherblock Mountains. He is a remarkable smith, but more importantly, he owes me for his smithing books.'

**recieve a note**

**Durkis Battlemore is in the [Butcherblock Mountains](https://wiki.project1999.com/Butcherblock_Mountains" \o "Butcherblock Mountains) inside one of the guard buildings: location 2072, 400 (on the path leading from the dock, just before Kaladim).Give him the note.**

You say, 'Hail, Durkis Battlemore'

Durkis Battlemore says 'What have ye got there, lad? Ack. I thought I would never hear from that crazy old man again. He wants me to give you a pair o' me gauntlets. I suppose I kin do that. Here you are, Southern. Wear them in good health.'

You receive

[Gem Inlaid Gauntlets](https://wiki.project1999.com/Gem_Inlaid_Gauntlets)

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## External links

**Maybe**

# Stonegrinder

[**Kunark Era**](https://wiki.project1999.com/Category:Kunark_Era)([added 2000-2001](https://wiki.project1999.com/EverQuest_Timeline))

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| --- |
| **Stonegrinder** |
| **Race:** Burnyai |
| **Class:** [Warrior](https://wiki.project1999.com/Warrior) |
| **Level:** 24 |
| **Spawn** |
| **Zone:** [Frontier Mountains](https://wiki.project1999.com/Frontier_Mountains) |
| **Location:** |
| **Stats** |
| **AC:** 107 |
| **HP:** 816 (1) |
| **Damage per hit:** 1-52 |
| **Attacks per round:** 2 (89%) |
| **Special:** ?? |

### Description

This was flagged for deletion, but he definitely spawns on P99 in FM and he drops a weapon. *See:*[*Frontier Mountains Named Cycle*](https://wiki.project1999.com/Frontier_Mountains_Named_Cycle)

### Known Loot

* [Stone Thunder](https://wiki.project1999.com/Stone_Thunder)

 25%

### Factions

- Burnyai

### Opposing Factions

* None

### Related Quests

* None